

**Lee Enfield Rifle Association Australia Inc**  
**Great War Shoot**

**MATCH 1 SLOWFIRE (BAYONET FIXED)**

**Saturday AM**

<i>Distance</i>	200 yds.
<i>Position</i>	Standing Unsupported
<i>Shots</i>	2 Non convertible sighters and 10 to count.
<i>Target</i>	Modified Fig 11 on screen
<i>Timing</i>	45 seconds per shot.
<i>HPS</i>	50

***Procedure:***

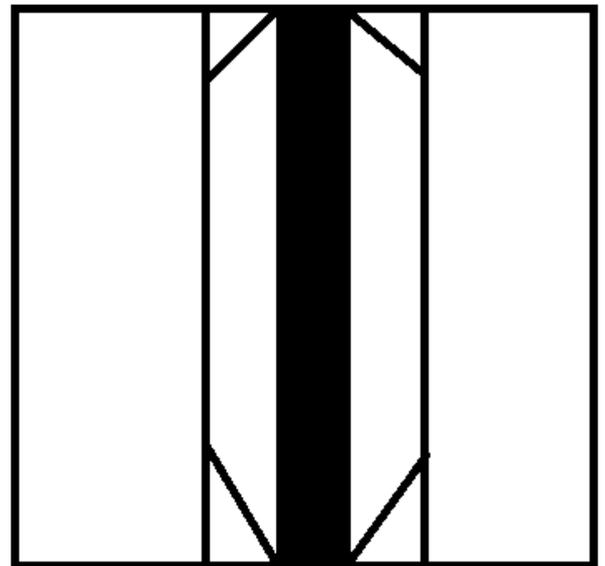
- (1) The firers will be squadded two per target. One will fire whilst the other scores, Firers will then change over.
- (2) Non-convertible sighting shots will be inspected prior to 10 consecutive rounds
- (3) After clearing of rifles Firers will accompany the RO and scorer to the targets for inspection

***Target Details***

**Modified Fig 11 on screen**

Scoring

- |    |                         |           |
|----|-------------------------|-----------|
| a. | Hit on the inner band   | 5 points. |
| b. | Hit on the outer band   | 4 points  |
| c. | Remainder of the target | 2 points  |



## MATCH 2 SNAP SHOOTING IN THE ATTACK

<i>Distance</i>	200 yds.
<i>Position</i>	Kneeling unsupported
<i>Shots</i>	10 to count.
<i>Target</i>	Figure 12 Modified
<i>Timing</i>	10 exposures of 3 seconds with irregular intervals of 5-15 seconds, indicated via whistle
<i>HPS</i>	50

### *Procedure:*

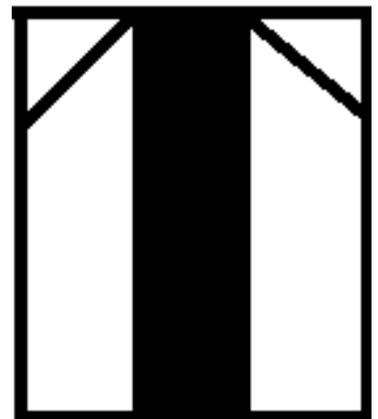
1. Targets will be attached following the previous practice. Firers will load 10 rounds and make ready at the order of watch and shoot.
2. At the indication of the whistle/siren 3 second intervals will be allowed per shot ***with one round per indication.***
3. On completion of the shoot Firers will accompany the RO and scorer to inspect and clear targets
4. The firing of more than one shot for any exposure will result in penalty points

### *Target Details*

#### **Modified fig 12 Target**

#### Scoring

- a. Hit on the inner band 5 points.
- b. Hit on the outer band 4 points



## MATCH 3 RAPID

<i>Distance</i>	200 yds.
<i>Position</i>	Prone Unsupported
<i>Shots</i>	10 to count.
<i>Target</i>	Modified Fig 11 on screen
<i>Timing</i>	One exposure of 60 Seconds
<i>HPS</i>	50

### ***Procedure:***

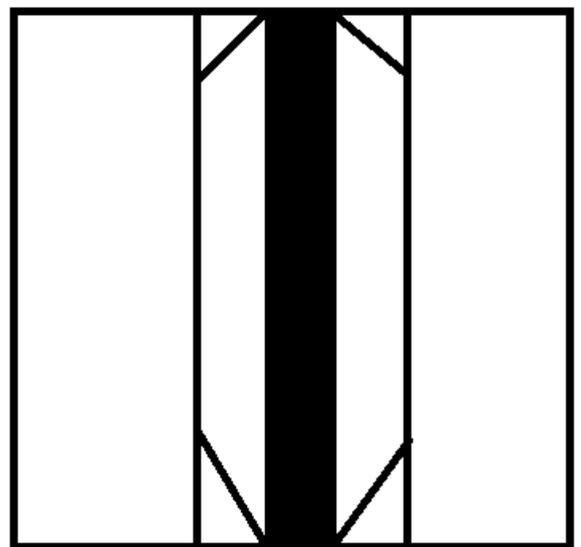
1. The firer is to be in the standing alert position rifle loaded bolt forward on an empty chamber safety catch applied. (***Standing alert position both feet flat on the ground butt in the shoulder rifle pointing towards the ground at 45° observing to your front***).
2. At the indication (whistle/siren) the firer is to adopt the prone position supported position and engage the target with 10 rounds.
3. On completion the Firer will accompany the scorer to the target to score and patch.

### ***Target Details***

#### **Modified Fig 11 on screen**

#### Scoring

- a. Hit on the inner band 5 points.
- b. Hit on the outer band 4 points



## **MATCH 4 SLOWFIRE**

**Sunday AM**

<i>Distance</i>	300 yds.
<i>Position</i>	Prone unsupported.
<i>Shots</i>	2 sighters and 10 to count.
<i>Target</i>	1914 ARA Tin Hat Target.
<i>Timing</i>	45 seconds per shot.
<i>HPS</i>	50

### ***Procedure:***

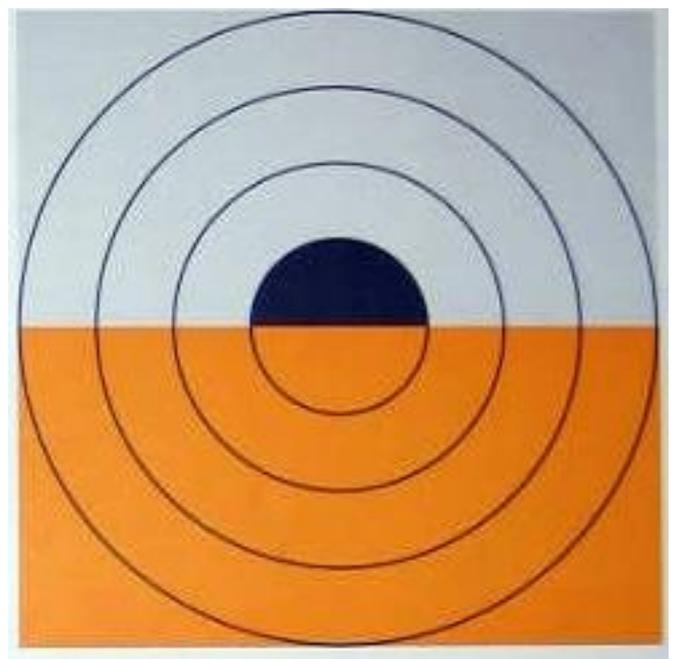
1. 2 non-convertible sighters will be fired and inspected prior to the main event

### ***Target Details***

#### **1914 ARA Tin Hat Target**

##### Scoring

- a. Within the Central V bull 5 points.
- b. Hit in the Bull inner 5 points
- c. Additional as per std targets



## **MATCH 5 KNEELING (BAYONET FIXED)**

<i>Distance</i>	200 yds.
<i>Position</i>	Kneeling Unsupported
<i>Shots</i>	2 Non-convertible sighters and 10 to count.
<i>Target</i>	2 <sup>nd</sup> Class Figure Target.
<i>Timing</i>	45 seconds per shot.
<i>HPS</i>	40

### ***Procedure:***

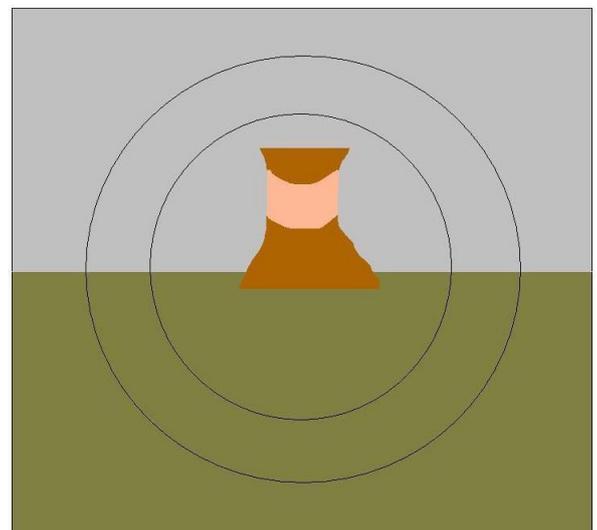
1. The firers will be squadded two per target. One will fire whilst the other scores, Firers will then change over.
2. Non-convertible sighting shots will be inspected prior to 10 consecutive rounds
3. After clearing of rifles Firers will accompany the RO and scorer to the targets for inspection

### ***Target Details***

#### **Second Class Figure Target**

##### Scoring

- |    |                         |           |
|----|-------------------------|-----------|
| a. | Hit on the figure       | 4 points. |
| b. | Hit in the 24 in circle | 3 points  |
| c. | Hit in the 36 in circle | 2 points  |
| d. | Remainder of the target | 1 point   |



## **MATCH 6 RAPID**

<i><b>Distance</b></i>	200 yds.
<i><b>Position</b></i>	Prone Unsupported.
<i><b>Shots</b></i>	10 to count.
<i><b>Target</b></i>	4 ft Convertible Landscape Target.
<i><b>Timing</b></i>	One exposure of 45 Seconds
<i><b>HPS</b></i>	40

### ***Procedure:***

1. The firer is to be in the standing alert position rifle loaded bolt forward on an empty chamber safety catch applied. (***Standing alert position both feet flat on the ground butt in the shoulder rifle pointing towards the ground at 45° observing to your front).***)
2. At the indication (whistle/siren) the firer is to adopt the prone position supported position and engage the target with 10 rounds.
3. On completion the Firer will accompany the scorer to the target to score and patch.

### ***Target Details***

#### **4ft Convertible Landscape Target**

##### Scoring

- |    |                     |           |
|----|---------------------|-----------|
| a. | Bull 12 in circle   | 4 points. |
| b. | Inner 24 in circle  | 3 points  |
| c. | Magpie 36 in circle | 2 points  |
| d. | Outer 48 in circle  | 1 point   |

